



	Autumn Term DISCOVER	Spring Term EXPLORE	Summer Term CREATE
EYFS FS1 FS2	Baseline <u>Understanding the World</u> - Explore changes from baby to adult (timeline) - Consider changes to familiar building/houses in local area (old pictures).	<u>Understanding the World</u> - Explore features of our local area and compare to a different location. - Explore and make observations of the natural world.	<u>Expressive Arts and Design</u> Explore artwork made by famous artists: Jackson Pollock, Bridget Riley, Piet Mondrian (ongoing throughout the year). <u>Design and Technology</u> - begin to use technology for different purposes (ongoing throughout the year).
Year 1/2 Cycle A 2024-25	<u>Theme - Significant People</u> Who is important to you? - Why are Mary Seacole, Grace Darling, Neil Armstrong and Florence Nightingale significant and how have they influenced life today? - How could we check the truth? (photos, videos, writing at the time etc). - Begin to identify similarities and differences in time periods. - Begin to order events chronologically.	Where do we live? - Talk about their own locality - Long Row / Belper and compare this to a contrasting locality. - Explore the United Kingdom (UK) - including the countries, capital cities and the seas that surround the UK. - Recognise the flags of each country in the UK.	<u>Art - The Beauty of Flowers</u> - To know a range of artists who use flowers for inspiration in their art and why they are used by artists. - Explore how Marc Quinn (British sculptor and painter) created his 'Rush of Nature' sculpture. <u>Design and Technology</u> - design, make and evaluate a structure and a portable snack.
Year 1/2 Cycle B 2025-26	<u>Theme - Significant Events from the Past</u> What makes an event important? - Explore events in the children's own lifetime that are significant. - Look at the lives of famous people who lived in the Belper area, as well as others significant nationally or worldwide. - Develop an awareness of the past.	What is our world like and how is it different? - Use world maps, atlases and globes to identify the countries, continents and oceans studied. - Name and locate the world's continents and oceans. - Identify seasonal and daily weather patterns in the UK and the location of the hot and cold areas of the world.	<u>Art - At the Seaside</u> - Explore a range of artists who have used the seaside for inspiration in their art and consider why it is used by artists. - To know that impressionist artists were particularly inspired by the colours, shapes and effects of the sunlight. <u>Design and Technology</u> - design, make and evaluate a wind powered car using wheels and axles, and food from other countries.

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Year 3/4 Cycle A 2024-25	<u>Theme - Beliefs</u> How have changing beliefs impacted on life today? - Explore early religious beliefs, then move to Christianity. - Study rituals and beliefs in ancient times. - Consider how changing beliefs have impacted life today.	What is beyond our borders? - Extend learning to the wider world. - Identify the equator, northern and southern hemispheres, Tropic of Cancer and Capricorn, Arctic and Antarctic circles. - Name European countries, cities and some major European rivers and mountains.	<u>Art</u> - Why are animals such an inspiration for artists? - Know that animals have been a source for inspiration for artists for thousands of years. - Explore how media, materials and light was used by Rosa Bonheur. <u>Design and Technology</u> - design, make and evaluate linked levers and vegetable soup.
Year 3/4 Cycle B 2025-26	<u>Theme - Settlements</u> Why did people settle where they did? - Compare settlements over time. - How did settlements evolve and how did living conditions change? - What is the impact on life today?	What is physical geography? Where can we see features of it locally and in the wider world? - Describe the physical process of weathering. - Explain the differences between a river's features. - Explore the coasts, including the advantages and disadvantages of sea defences.	<u>Art</u> - How did Renaissance artists bring art to life? Name famous Renaissance artists and explore the media and materials used by these artists. <u>Design and Technology</u> - design, make and evaluate frame structures and dips.
Year 5/6 Cycle A 2024-25	<u>Theme - Conflicts</u> What has been the impact of conflicts in the past? - What were the main reasons for conflict? - How have weapons changed over time?	Is it ours to take? - What is the purpose of a biome? - Use a range of geographical resources to give detailed descriptions and opinions of the characteristic features of a location. - Identify and describe how the physical features affect the human activity within a location.	<u>Art</u> - Explore cultural traditions in art. - Explore how Indian folk art is based on ancient stories being passed down and the techniques used to create Madhubani Art. - Learn who Richard Kimbo is and what he is renowned for. <u>Design and Technology</u> - design, make and evaluate a simple electric car and mince dish.

Year 5/6 Cycle B 2025-26	<u>Theme - Society</u> How has the past shaped our future? • Explore how communities were ruled in the past and the growth of democracy. • Reflect on inventions and innovation over time and how these have impacted our life today.	Are North and South America the same? • Know the names of some North and South American countries. • Explore similarities and differences. • Name and locate the position and significance of latitude and longitude. • Describe how locations around the world are changing and explain some of the reasons for change.	<u>Art</u> - Is Surrealism supposed to make sense? • Explore different types of surrealism, including automatism. • Explore and compare the techniques of Salvador Dali and those of other artists. <u>Design and Technology</u> - design, make and evaluate a cable car and bread (for the summer season).
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